Appendix 9: NRA Instructor Training Program Pre-Course Qualification
Muzzleloading Shotgun

Appendix 9

NRA INSTRUCTOR TRAINING PROGRAM PRE-COURSE QUALIFICATION

MUZZLELOADING SHOTGUN

Name of Candidate	Dat	te
-		

The NRA Instructor Training Pre-Course Qualification is to be administered after the potential Instructor Candidate has achieved a minimum score of 90 percent on the Basic Muzzleloading Shotgun Shooting Course Student Exam. The Pre-Course Qualification must be administered before or during an Instructor Training Course and is a hands-on, practical exercise to evaluate an individual's knowledge, skills and attitude in safety, loading, unloading, clearing firearm malfunctions, and shooting skills. The qualification is conducted in three phases.

Passing/Failing:

The NRA Pre-Course Qualification for Muzzleloading Shotgun will have a maximum score of 100 points and a minimum passing score of 80 points. Minimum passing requirement must be met in each phase.

Unsafe Gun Handling:

Candidates who demonstrate unsafe gun handling will be given 0 points for that particular skill test. Examples of unsafe gun handling include pointing the gun in an unsafe direction or any area not designated as safe by the Training Counselor, sweeping one's own body, or placing the finger on the trigger before being ready to shoot.

PHASE 1 – SAFE GUN HANDLING

Location: Classroom or Range

Using an unloaded/unprimed muzzleloading shotgun of each action type, the candidate must meet the following requirements.

Requests for assistance will result in a deduction of 3 points per action type in the exercises; candidate will be given a score of 0 for safety violations.

For each action type, candidate will explain and demonstrate the proper procedure to check whether the gun is unloaded:

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- 1. No ignition source
- 2. No ball
- 3. No powder

	Percussion Shotgun	Pass (Y/N)		
1.	Pick gun up; point in safe direction; finger off trigger			
2.	Place hammer at half cock and inspect nipple			
3.	Follow procedures to check bore as outlined in the NRA			
	Muzzleloading Shotgun Handbook			
4.	Return gun to table with muzzle pointed in safe direction and hammer at half cock			
	Flintlock Shotgun	Pass (Y/N)		
	Pick gun up; point in safe direction; finger off trigger			
2.	Open frizzen, inspect pan, and gently lower hammer			
3.	Follow procedures to check bore as outlined in the NRA			
	Muzzleloading Shotgun Handbook			
4.	Return gun to table with muzzle pointed in safe direction,			
	frizzen open, and hammer down			
SA	AFE GUN HANDLING			
M	inimum Passing 20 points / Maximum 30 points			
15	points maximum per action type			
	Points			
Pe	ercussion Shotgun			
	intlock Shotgun			
	TOTAL			

PHASE 2 – MUZZLELOADING SHOTGUN KNOWLEDGE

Location: Classroom or Range

Using an unloaded/unprimed muzzleloading shotgun of any action type as a guide – if necessary - the candidate must properly explain the following operations of a muzzleloading shotgun.

Requests for assistance will result in a deduction of 3 points per action type in the exercises; candidate will be given a score of 0 for safety violations.

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Loading: In accordance with NRA-NMLRA Basic Muzzleloading Shotgun Shooting Course Lesson Plans

		Y/N		Y/N
	 Position shotgun for loading Check bore for load 		7. Patch the ball	
	3. Wipe and clean bore		8. Start ball and patch9. Trim the patch	
	4. Measure powder charge		10. "Short seat" the ball	
			11. Seat the ball against the	
	5. Place powder in the bore		powder charge	
	6. Prepare the patch		12. Capping and priming	
	ying Failure to Fire: In according Shooting Course Lesson Plans		NRA-NMLRA Basic Muzzleloadir	ıg
		Y/N		
	1. Bad cap			
	2. Blocked flash channel			
	3. Non-sparking flintlock4. Ball then powder			
	4. Buil then powder			
	etive Procedures: In accordance in Shooting Course Lesson Plans		-NMLRA Basic Muzzleloading	
		Y/N		
	1. Recap			
	2. Pull nipple			
	3. Knap flint 4. Carbon diavida disabraar			
	4. Carbon dioxide dischrger5. Pull ball			
	5. I dii bdii			
Muzzle	eloading Shotgun Knowledge			
	um Passing 40 points / Maximunts maximum per section	m 45 points		
			Points	
Loadin	g	_		
-	ying Failure to Fire			
Correc	tive Procedures			
		TOTAL		
		A9-3		

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PHASE 3 – SHOTGUN SHOOTING (MODERN CENTERFIRE SHOTGUN SHELL)

Location: Range

Using a <u>centerfire</u> shotgun, candidate will fire one 25-shot round of trap or skeet; when practical, give the prospective candidate his or her choice. When skeet is shot, the doubles may be shot as additional singles on stations 1, 2, 6, and 7. Minimum score of 13 must be attained. Alternatively, candidates may provide documented proof of having scored 50% or greater in any ATA or NSSA event or 45% in any NSCA event. Alternatively, candidates may provide documented proof of having scored 50% or greater in any ATA or NSSA event or 45% in any NSCA event. One requalification shoot is allowed within any 24-hour period.

Minimum Passing 20 points/Maximum 25 points .4 points for each target hit over 13

Targets Hit	Points
25	25.0
24	24.6
23	24.2
22	23.8
21	23.4
20	22.8
19	22.4
18	22.0
17	21.6
16	21.2
15	20.8
14	20.4
13	20.0
12 or less	0.0
Total:	

Total Score (minimum passing qualification score is 80 points)_____